

Instructions for Station 2/6

European Colonization Board Game

Step 1 - Glue the Colonial Information handout to **page 56**.

Step 2 - Write the four questions on back on **page 57**. You can answer them after the game for homework if necessary.

Step 3 - Set up the map board in the center of the table.

Step 4 - Pass out the colored tiles - representing Great Britain, France, Italy, Belgium and Germany, to each player. one color per player. Keep your pieces in your bag unless you are putting them on the game board.

There are five dice included with the game.

Step 5 - Roll dice to see who goes first, turns move clockwise from this player.

Step 6 - Each player places one army on a country of their choice each turn until all of the named countries on the board are filled.

Rules: Each turn a player will count his or her countries and receive the number of armies in the following ratios:

- 1-5 countries = 3 armies per turn
- 5-10 countries = 5 armies per turn
- 10+ countries = 7 armies per turn

Armies can be placed on any colony that the player "owns" by having at least one army on it.

For each turn there are two options:

- 1) Simply add armies and say "I'm done" (passing the turn to the next player).
- 2) Attacking a colony next to one of his/hers. To attack, the player must say:

I am attacking _____ from _____.

The attacker uses up to three dice as long as he/she has one more army than the number of dice. He/she rolls the dice and the defender can use up to two as long as he/she has one more army than the number of dice. The highest dice match up to register a win or loss. If the attacker eliminates all of the armies, he/she can move as many armies from the attacking colony into the conquered colony.

The player with the most colonies by the end of the period is the winner.